**Bone Models:**

* Work with no more than one partner
* Choose one of the following bone choices: **1. Femur, 2. humerus, 3. lumbar vertebra, 4. sacrum w/coccyx, 5. scapula, 6. radius & ulna 7. tibia & fibula, 8.mandible**
* Find the appropriate diagrams in your text (Ch. 8)
* Use the book **AND** a disarticulated bone or P.A.L software as a **3-D reference**
* Construct your model to be as ANATOMICALLY ACCURATE AS POSSIBLE! (**3-D!!!**)
* Use pins and tape to indicate and number the bone features shown in your text
* On large sheet: Title with name of bone at top
* Label all the features indicated with pins and define whenever possible using the tables in Ch. 8
* Use a marker to put your initials (in small letters) somewhere on the bone

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